



SAMA

Association of Mapua Alumni (Singapore)

<http://www.SAMA-homestead.com>



ASSOCIATION OF MAPUA ALUMNI, SINGAPORE (SAMA)

“SAMA Sabado Night Bowling 2009 (Season 4)”

Member's Cup

Rules and Regulations

Date Issued: 28 March 2009



ARTICLE I

OBJECTIVE

The objective of the tournament is to foster the spirit of sportsmanship and camaraderie among SAMA regular members, Mapua Alumni and their friends.

By way of this tournament, SAMA aims to create awareness of the group's existence among Mapua Alumni in Singapore.

ARTICLE II

ELIGIBILITY

Open to all Mapua Institute of Technology Alumni regardless of nationality and their Filipino friends residing / working in Singapore.

ARTICLE III

DATE AND VENUE

The Tournament shall be held on every Saturday of the month starting on 28th March at Orchid Bowl @ The Chevrons
48 Boon Lay Way #04-01 Singapore 609961

ARTICLE IV

FORMAT OF PLAY

Section 4.01

GENERAL FORMAT

- 1) The Tournament shall be adopting the four-man three games mixed-handicap format.
- 2) Each team shall be paired against another team in the Tournament.
- 3) The bowlers from each pair of teams shall be matched against each other depending on their position in the team line-up for the day.
- 4) Each team shall be required to field four (4) bowlers for each playing day as defined in ARTICLE V, Section 5.02.
- 5) The team standings shall be determined by the points system as defined in ARTICLE VI.
- 6) The foul line shall be activated at all times during the course of the tournament.

Section 4.02

TOURNAMENT FORMAT

- 1) The Tournament shall be divided into two rounds, namely:
 - a) The first round
 - b) The second round

Section 4.03

THE FIRST ROUND

- 1) The first round shall be a double round-robin event involving all **14** teams.
- 2) In case of a tie, the overall total pinfalls shall be used to break the tie. In case there is still a tie, the team high game with HDPC (during the first round only) shall be used as the tiebreaker.



- 3) At the end of the first round, the top six (6) teams shall be awarded trophies and cash prizes as defined in ARTICLE XII.

Section 4.04

THE SECOND ROUND (Cardinals/Red Robins - GROUP ROUND)

- 1) In the second round, the 14 teams shall be divided into two (2) groups based on the results of the first round.
- 2) The top six (7) teams shall be grouped together to form “**The Cardinals**” Group. The last seven (7) teams shall be grouped together to form “**The Red Robins**” Group.
- 3) The second round shall be a single round-robin event involving all teams in each group. There will be no crossover matches between the teams of the two (2) groups.
- 4) The individual and team points earned during the last three (3) weeks of the first round shall form part of the total winning points of the second round. This means that at the start of the second round, each team will already have winning points equivalent to the total individual and team points earned during the last three (3) weeks of the first round. The team ranking points earned during the last three (3) weeks of the first round will NOT be included.
- 5) The teams in each group shall be ranked accordingly based on their winning points. In case of tie, the overall total pinfalls shall be used to break the tie. In case there is still a tie, the team high series with HDCP (during second round only) shall be used as the tiebreaker.
- 6) At the end of the single round-robin match, the top three (3) teams shall be awarded trophies and cash prizes as defined in ARTICLE XII.

ARTICLE V

TEAM COMPOSITION

Section 5.01

TEAM ROSTER

- 1) Each team shall be allowed a maximum of twelve (12) and a minimum of four (4) bowlers in its roster.
- 2) Each team shall have a designated Team Captain who shall act as the main contact person of the Tournament Committee.
- 3) Each team shall be required to have a minimum of one (1) lady bowler and one (1) regular SAMA member in its roster.
- 4) The final team composition shall be determined at the end of the 8th week of the tournament. However, if any unforeseen event/circumstance renders a team's line-up to be invalid, the team captain shall request for an ad hoc meeting to discuss and decide on the appropriate action.
- 5) No player transfer shall be allowed for the duration of the Tournament.
- 6) Each bowler who has played his or her first tournament game shall not be replaced in the line-up. However, in case of any unforeseen event and a female bowler is unable to continue to play due to valid reasons (within the first 8 playing weeks), her team can still field in a female replacement provided that the team has only 3 female bowlers.



Section 5.02

TEAM LINE-UP PER PLAYING DAY

- 1) Each team shall be required to field a maximum of four (4) and a minimum of three (3) bowlers per playing day. With at least 1 Male or 1 Lady bowler being SAMA regular members.

The minimum requirement for a valid line-up can be either:

- a) 2 Male + 1 Lady
- b) 1 Male + 2 Ladies

The maximum requirement for a valid line-up can be either:

- a) 1 Male + 3 Ladies
- b) 2 Male + 2 Ladies
- c) 3 Male + 1 Lady

- 2) The following constitute an invalid team line-up and shall be considered to have defaulted their game.

- a) No SAMA regular member in the line-up
- b) All men bowlers in the line-up
- c) All Lady bowlers in the line-up
- d) Less than 3 bowlers in the line-up
- e) More than 1 Class "O" male bowlers in the line-up
- f) More than 2 Class "O" female bowlers in the line-up

- 3) SAMA regular member MUST have paid his/her annual due before he/she can be allowed to play. Otherwise, his/her team will be in default if he/she is the sole SAMA member in the line-up.

- 4) Team comprising all new bowlers or team comprising all bowlers under temporary classification in its roster shall be exempted from the condition as defined in item 2(e) & 2(f) provided that the final team line-up has been submitted to Technical Committee before the start of the Tournament. Exemption will cease after the 12th playing week (i.e. 13 June 2009)

A team having five (5) or less bowlers with final classification shall follow the following criteria for fielding a valid line-up :

- a.) 1 male class O and 1 female class O+ 2 temporary class O
- b.) 1 male class O and 3 temporary class O (with at least 1 female bowler)
- c.) 2 female class O and 2 temporary class O

- 5) The position of each player in the team line-up shall be based on his/her handicap. The bowler with the highest handicap shall be the first bowler while the one with the lowest handicap shall be the last bowler.

In case of two or more bowlers having the same handicap, the position will be based on their current Tournament average with the lower averaged player playing first and the others next in increasing average.



In case there are two or more bowlers with the same handicap and the same current Tournament average, the position will be based on their Tournament total pinfalls minus Tournament entry pinfalls. The bowler with the lower total pin falls will play first followed by the others in increasing total pin falls.

It is always the responsibility of the team captain to line-up the bowlers correctly. However, no penalty will be imposed if the bowlers are positioned wrongly, it will be corrected during the score updating.

- 6) In case of more than one new bowler in the team line-up, their final positions shall be based on their handicap after their first 3 games. They should be lined-up according to their HDCP. The highest handicap shall be the first bowler, and the lowest shall be the last bowler. Bowlers with existing handicap shall be in the bottom of the line-up and shall not be re-position.

ARTICLE VI

POINTS SYSTEM

Section 6.01

INDIVIDUAL POINTS SYSTEM

- 1) The individual points system shall be based on the match up between the bowlers of each team.
- 2) A total of four (4) points maybe scored by any player per playing day.
- 3) The bowler with the higher pinfalls including handicap per game shall be awarded one (1) individual point.
- 4) The bowler with the higher total pinfalls including handicap after three (3) games shall be awarded one (1) individual point.
- 5) In case of a tie, each bowler shall be awarded a half point (0.5).

Section 6.02

TEAM POINTS SYSTEM

- 1) The team points system shall be based on the match between a pair of teams.
- 2) A total of four (4) points maybe scored by any team per playing day.
 - The team with the higher pinfalls including handicap per game shall be awarded one (1) team point
 - The team with the higher total pinfalls including handicap after three (3) games shall be awarded one (1) team point
 - In case of a tie, each team shall be awarded a half point (0.5)
- 3) **The team ranking points** shall be based on each team's total pinfalls including handicap for the day.

a) For First Round

The team with the highest pin falls including handicap shall be awarded 6.5 team ranking points, the team with the second highest total pin falls including handicap shall be awarded 6 team ranking points, and so on ending with the team that has the lowest total pin falls including handicap being awarded a half (0.5) team ranking point. In case of a tie, the total points for the tied positions shall be divided among the tied teams. Meaning, if 3 teams tied for 2nd



highest, they shall each be awarded 5.5 points $((6 + 5.5 + 5) / 3)$. A team in default shall not have any ranking point.

b) For Second Round (Cardinals Group)

The team with the highest pin falls including handicap shall be awarded 3 team ranking points, the team with the second highest total pin falls including handicap shall be awarded 2.5 team ranking points, and so on ending with the team that has the lowest total pin falls including handicap being awarded **0.5** team ranking point. In case of a tie, the total points for the tied positions shall be divided among the tied teams. Meaning, if 3 teams tied for 2nd highest, they shall each be awarded 2.5 points $((3 + 2.5 + 2) / 3)$. A team in default shall not have any ranking point.

c) For Second Round (Red Robins Group)

The team with the highest pin falls including handicap shall be awarded 3.5 team ranking points, the team with the second highest total pin falls including handicap shall be awarded 3.0 team ranking points, and so on ending with the team that has the lowest total pin falls including handicap being awarded **0.5** team ranking point. In case of a tie, the total points for the tied positions shall be divided among the tied teams. Meaning, if 3 teams tied for 2nd highest, they shall each be awarded 3 points $((3.5 + 3.0 + 2.5) / 3)$. A team in default shall not have any ranking point.

- 4) The total team points that can be earned each week is the sum of the following:
- The individual points earned by the team bowlers (maximum of 16)
 - The points earned by the team (maximum of 4)
 - The team ranking points (*maximum of 6.5 in the first round and 3 in the second round for "The Cardinals" and 3.5 for the "The Red Robins" Groups.*)

ARTICLE VII

BOWLER'S AVERAGE (also Entry Average)

The bowler's average shall be computed using the following formula:

AVE (Rounded off to 2 decimal places) = total pinfalls / number of games played (basis last season – ie.. 2008).

For those who have not participated in the recent Season 3 (2008), their average will be based on their records from previous SAMA Sabado Night Bowling Tournament from the latest moving backwards.



ARTICLE VIII BOWLER'S HANDICAP

- 1) There shall be a bowler's handicap based on the Bowler's Average and subject to a maximum of 25 pins for male bowlers and 35 pins for female bowlers.
- 2) The Bowler's Handicap shall be calculated based on the following formula and rounded off to the nearest whole number:
$$\text{HDCP} = (180 - \text{Bowler's Average}) * (2/3)$$
- 3) Each bowler shall be given an entry HDCP for the first match of each season. The entry HDCP calculation shall be as follows:

For Existing Bowlers:

$$\text{HDCP} = (180 - \text{Entry Average}) * (2/3)$$

Where:

$$\text{Entry Average} = \frac{\text{Stats and Classification Total Series}}{\text{Stats and Classification Total No. of Games}}$$

For New Bowlers:

Their Entry Average shall be the average of their first three games. It is from this entry average, that the new bowler's entry HDCP will be derived.

$$\text{HDCP} = (180 - \text{Entry Average}) * (2/3)$$

Where:

$$\text{Entry Average} = \frac{\text{Total series pinfalls (first 3 games)}}{3}$$

- 4) For the succeeding matches, the Bowler's Average shall be the total scratch pinfalls divided by the number of games played, rounded off to 2 decimal places.
- 5) The Bowler's Handicap may vary every week based on the Bowler's Average.

ARTICLE IX FEES

Section 9.01 TEAM REGISTRATION

- 1) A team registration fee of **\$300.00** shall be collected from each team.
- 2) The team registration fee shall be used for the trophy and prize money awards for first and second round.
- 3) The deadline for payment shall be the Fifth (5th) week of the tournament. This will be on or **before May 23, 2009** provided that there's no postponement of any game in the first two weeks.
- 4) Only Cash Payment is accepted.



- 5) The team registration fee is non-refundable.

Section 9.02 LANE FEES

- 1) Each team shall be charged a lane fee of \$60.00 per playing day [three (3) games for each bowler].
- 2) The lane fee is a fixed amount whether or not the team has the maximum of four (4) bowlers on any given playing day.
- 3) The lane fee is non-refundable.

Section 9.03 TEAM DEPOSIT

- 1) A deposit of **\$200.00** shall be collected from each team.
- 2) The team deposit must be paid before commencement of the first game of the Tournament otherwise the team who fail to comply shall not be allowed to play the game.
- 3) A walkover/default will result to a penalty of \$100 and shall be deducted from the team's deposit.
- 4) Any team whose deposit is less than \$200 due to penalties incurred shall not be allowed to play unless they top-up their deposit back to \$200.
- 5) The team deposit or its balance, whatever is the case may be, shall be refunded to any team that has decided not to participate anymore in the next season.

ARTICLE X BOWLER CLASSIFICATION

Section 10.01 EXISTING (OLD) BOWLERS

- 1) Refer to any bowler who has participated in any of the SAMA Bowling Tournaments.

Section 10.02 NEW BOWLERS

- 1) Refer to any bowler who has never participated in any of the SAMA SSBT.
- 2) The new bowler's final classification shall be based on his/her first twelve (12) Tournament games using the following computation, rounded off to the nearest whole number:

$$\text{AVE} = \text{TOTAL PINFALLS for first 12 GAMES} / 12$$

- 3) The new member's classification shall be based on the following table:

Category	Men's Division
Open	170 and above
Graded "A"	155 to 169
Graded "B"	154 and below



Category	Women's Division
Open	155 and above
Graded	154 and below

- 4) Notwithstanding items 1, 2 and 3 above, the Technical Committee shall have the right to reclassify a new member at any time.
- 5) All new bowlers will have to play a total of 12 games before he/she can get his/her final classification. All new bowlers will receive a temporary classification of Class "O" until he/she had completed his/her 12 games in the Tournament. Proper player line-up rules should be applied.
- 6) Existing bowler who has played less than 12 games in the last season will still carry a temporary classification of Class "O". He/She will be given final classification upon completion of his/her 12th game in the Tournament, including games played in the last season.
- 7) All bowlers will be reclassified before the start of the next season (2010).

ARTICLE XI TEAM UNIFORM / DRESS CODE

- 1) Each team shall be required to wear their official team uniform starting on the 8th week of the Tournament.
- 2) The official team name must be visibly printed in the official team uniform.
- 3) The official uniform shall have the SAMA website "**www.SAMA-homestead.com**" or "**SAMA Sabado Night Bowling**" or official SAMA logo (minimum size is 60mm diameter) printed on the visible part of the shirt.
A team which failed to comply with these minimum requirements shall be meted a one time penalty of \$100.00. This amount shall be deducted from the concerned team's deposit.
- 4) Lady bowlers are advised to dress decently.
- 5) Each bowler who fails to comply with this rule shall be meted a penalty amount of **\$20 per playing day**. This amount shall be deducted from his/her team's deposit.
- 6) However, each bowler is given a grace period of five frames of the first game to comply with the uniform rule. If after the 5th frame of the 1st game, no uniform correction has been made yet, the bowler shall be penalized as per item 5 above.
- 7) If a whole team fails to comply with this rule by 8th week, it shall be fined \$40 per game (or \$120 per playing day). This amount shall be deducted from the team's deposit.

ARTICLE XII AWARDS AND PRIZES

1st ROUND

- | | | |
|---------------------------|---|------------------------------------|
| CHAMPION | : | \$500 + trophy + individual medals |
| 1 st Runner-up | : | \$300 + trophy + individual medals |
| 2 nd Runner-up | : | \$200+ trophy + individual medals |



3 rd Runner-up	:	\$100 + trophy + individual medals
4 th Runner up	:	Trophy + individual medals
5 th Runner up	:	Trophy + individual medals

2nd ROUND (2-GROUP ROUND)

The Cardinals Group

CHAMPION	:	\$200 + trophy + individual medals
1 st Runner-up	:	\$150 + trophy + individual medals
2nd Runner up	:	Trophy + individual medals

The Red Robins Group

CHAMPION	:	\$200 + trophy + individual medals
1 st Runner-up	:	\$150 + trophy + individual medals
2nd Runner up	:	Trophy + individual medals

SPECIAL AWARDS

Male / Female Bowler of the Year - \$100 + trophy
Male / Female High Game (Scratch) – Trophy
Male / Female High Game (HDCP) - Trophy
Male / Female High Series (Scratch) – Trophy
Male / Female High Series (HDCP) – Trophy

Bowler Of the Year Criteria

1. Played 45 Games and Above to qualify
2. 40 % pinfall percentage
3. 40 % winning percentage
4. 20 % participation

There shall be a maximum of only one (1) special award per bowler.

Awards Night **To be announced later.**

ARTICLE XIII PROTEST

- 1) All protests shall be brought up to the attention of the Tournament Commissioner.
- 2) The Tournament Commissioner, in turn, shall have the responsibility to inform the members of the Technical Committee present of the verbal request for identification whether the verbal protest is major or minor
- 3) All minor protests shall be deliberated and decided upon by the Technical Committee in attendance at that time.
- 4) All major protests must be submitted in writing to the Tournament Commissioner within 24 hours.
- 5) All major protests shall be deliberated and decided upon by the Technical Committee.
- 6) Any decision made by the Technical Committee shall be final and irrevocable.



ARTICLE XIV INJURIES

The bowling center and SAMA shall not be responsible for any death or injuries sustained during the Tournament matches. A score of 100 pinfalls scratch or the bowler's current score, whichever is higher, shall be given to any bowler who is unable to complete his/her game/match due to injury sustained during the game/match. The injured bowler shall not be allowed to play in the remaining games, which will also carry a blind score of 100 pinfalls scratch. A blind score of 100 pinfalls scratch is also given to any bowlers who leave the game due to emergency. No bowler's substitution is allowed.

ARTICLE XV TARDY BOWLER

- 1) A tardy bowler shall be allowed to start bowling from the 1st frame onwards, provided that the last bowler of the opposing team has not completed his/her 3rd frame. The tardy bowler must be lined-up in accordance with his/her handicap. A TIME ALLOWANCE OF 20 MINUTES, i.e. 7:20pm, SHALL BE USED TO DETERMINE THE COMPLETION OF THE 3rd FRAME BY THE OPPOSING TEAM, SHOULD THERE BE A PROTEST OR COMPLAINT BY OTHER TEAMS THAT EITHER TEAM HAS DELIBERATELY SLOWED DOWN THE GAME TO WAIT FOR THE TARDY BOWLER. If the tardy bowler missed the first game but has arrived, the blind bowler penalty as defined in ARTICLE XIX shall be applied for the 1st game. He/she can continue to bowl the 2nd and 3rd games.
- 2) If he/she has not arrived at the start of the 2nd game, the blind bowler penalty as defined in ARTICLE XIX shall be applied provided that the team has a valid line up. The line-up will be re-arranged and the "absent" bowler will become the first bowler. If the "absent" bowler will determine the valid line up, the team is defaulted.

ARTICLE XVI DEFAULT OR WALK-OVER TEAM

The team that fails to show up or does not have a valid line-up (refer to Section 5.02 and Article XVI item 2) shall be considered a walkover or default. A walkover/default on the first round will result to a penalty of \$100 and shall be deducted from the team's deposit. A walkover/default on the second round will result to a penalty of \$100 and shall be deducted from the team's deposit. Also, any team record or award up to that point shall be forfeited. The bowlers in the opposing team are required to score at least one (1) pin to win the game and series, but their handicap will not be recalculated and will be carried over to his/her next match. A team who has been penalized due to walkover/default will not be allowed to play in the following weeks unless they top-up the deposit to make it back to \$200.

ARTICLE XVII DISQUALIFIED TEAM



A disqualified team may be allowed to play again in the next season provided that they pay a penalty of \$200.00. The penalty shall be applied if:

- The team will still use the same team name or,
- At least four of the remaining members are still with the team. If four or more old team members join another team, their new team will also have to pay the full/or part (if there are 2 or more teams) of the penalty fee as mentioned above.

ARTICLE XVIII BLIND BOWLER PENALTY

- 1) A bowler is deemed blind due to the following:
 - a) Section 5.02 Clause 2 in ARTICLE V (i.e. wrong line-up)
 - b) ARTICLE XV (i.e. tardy bowler)
 - c) One absent player shall be given a blind score of 100 pinfalls scratch.
- 2) In addition to item 1, a penalty of \$20/playing day shall be imposed on each blind bowler. This amount shall be deducted from his/her team's deposit.

ARTICLE XIX BOWLING ETIQUETTE

Each and every bowler shall adhere to proper bowling etiquette. Any bowler found deliberately distracting other bowlers shall be subject to disciplinary action by the Technical Committee and may include dismissal from the tournament.

ARTICLE TBD LANE MARSHALL

Each playing week, a lane marshal shall be assigned. He/she could either be the team captain or team's representative present during the game. Team marshal assignment will be done before the start of the tournament.

ARTICLE MATTERS NOT STATED HEREIN

The Technical Committee of the SAMA Sabado Night Bowling Tournament (SSBT) reserves the right to amend the rules and regulations of the "SAMA Sabado Night Bowling" as well as to interpret the same as it sees fit including issues and matters not stated herein.

SSBT TECHNICAL COMMITTEE (2009)

Tournament Commissioner: Nandy Marcelino
Tournament Vice Commissioner: Louie Bragais
SAMA Officers Representative: Owen Rosal
Team Captains of respective teams



SAMA

Association of Mapua Alumni (Singapore)

<http://www.SAMA-homestead.com>

Technical Committee Advisers:

Danny Bola

Henry Delica

Rico Cordero